

12) Assume that there is a match about to be played between teams i and j in the league tournament described in the previous question. Also assume that team i has won more number of previous matches than team j. Now, in this match between the two teams, if team i wins, the bookmarker will pay Rs.1.5 for every Re.1 bet on team i. If team j wins the match, the bookmarker will pay Rs.2 for every Re.1 bet on team j. In every match, equal money was bet on both the teams playing that match. What was the bookmaker's gain percentage on the total money that was bet?

- A) -25%                      B) 0%                      C) 25%                      D) 50%

13) The ranking system for teams in the table is based on the following simple rule. The team that has won more matches in all the matches played between two team is given 2 points; the other team does not get any points. All pairs of teams are taken into consideration and the teams are ranked according to the total number of points obtained. If two teams get the same number of points, the team that has won a larger number of matches, in the matches played between the two teams, is given a higher ranking. Based on this, which team would be ranked second?

- A) A                      B) B                      C) F                      D) Cannot be determined

14) In a certain code, COMPUTER is written as FQPRXVHT. How is INTERNET written in that code?

- A) LPWGUPGJ                      B) LPWHUPHJ                      C) LPVGUPHJ                      D) LPWGUPHV

15) In a certain code, STATEMENT is written as 851532365 and ARGUMENT is written as 17403265. How is GANGSTER written in that code?

- A) 41684537                      B) 41684357                      C) 41648357                      D) 41648537

16) In a certain code, DIFFICULT is written as DJHIMHASB. How is PROGRESS written in that code?

- A) PRQJVIYZ                      B) PSQIWIYZ                      C) PRSJWJYZ                      D) PSQJVJYZ

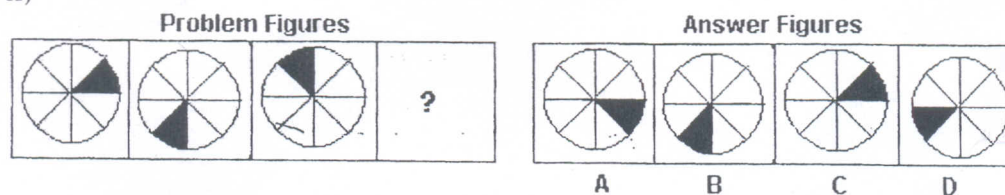
17) If 'YOUR SWEET FRIEND' is coded as 'ENEMY PHONE CALL', 'SET YOUR TARGET' is coded as 'DRAW ENEMY TEST' and 'ENEMY OR FRIEND' is coded as 'MEET CALL RATE', then what is the code for 'SWEET'?

- A) ENEMY                      B) SWEET                      C) CALL                      D) PHONE

Directions for Questions 18-21:

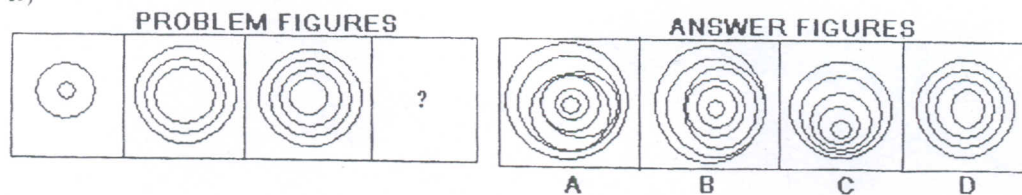
In the following questions, three figures, that follow a certain sequence or pattern are given. Find the next figure in the sequence from the Answer choices provided below.

18)



- A) A                      B) B                      C) C                      D) D

19)



- A) A                      B) B                      C) C                      D) D